

# CS 341 Cheatsheet

## Divide and Conquer

### Asymptotic notation

Lower bound:  $f(n) \in O(g(n))$

- $\exists c > 0, n_0, \forall n \geq n_0, f(n) \leq cg(n)$

Upper bound:  $f(n) \in \Omega(g(n))$

- $\exists c > 0, n_0, \forall n \geq n_0, f(n) \geq cg(n)$

Equivalent:  $f(n) \in \Theta(g(n))$

- $\exists c_1, c_2, n_0, \forall n \geq n_0, c_1g(n) \leq f(n) \leq c_2g(n)$
- $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c; c \in (0, \infty)$

### Master theorem

$$T(n) = aT\left(\frac{n}{b}\right) + \Theta(n^y) \Rightarrow$$

$$T(n) \in \begin{cases} \Theta(n^x) & y < x \\ \Theta(n^y \log n) & y = x \\ \Theta(n^y) & y > x \end{cases}$$

where  $x = \log_b a$

## Graph Algorithms

### BFS

- Traverse graph  $G$  level by level from source  $v_0$

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**algorithm** BFS( $G, v_0$ )

```
Q = [v0]
level(v0) = 0
while Q is non-empty
    v = Q.pop(0)
    for u ∈ N(v)
        if level(u) is undefined
            level(u) = level(v) + 1
            Q.append(u)
```

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- Finds shortest paths tree from  $v_0$
- $Q$  contains vertices in non-decreasing level order
- $\text{level}(v)$  is length of shortest path from  $v_0$  to  $v$
- Non-tree edges cross between branches and differ by at most one level
- Check if  $G$  is bipartite
  - If cross edge exists on the same level,  $G$  is bipartite
- $O(n + m)$  time

### DFS

- Traverse graph  $G$  depth-first from  $v_0$
- White path lemma: any vertex connected to  $v_0$  is visited in DFS traversal
- Non-tree edges (undirected): back edges
- Non-tree edges (directed): forward edges, back edges, cross edges
- Produces topological sort of DAG
- Strongly connected
  - Kosaraju's algorithm
  - Starting from a vertex, run DFS forwards and backwards
- $O(n + m)$  time

### Minimum Spanning Tree

- Find least weighted spanning tree

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**algorithm** Kruskal-MST( $G$ )

```
sort E by weight
for e ∈ E
    if e does not make a cycle with T
        | add e to T
```

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- Use union-find data structure to partition edges into sets of connected components
- $O(m \log n)$  time

## Greedy Algorithms

- Algorithms with no backtracking and lookahead

### Interval Scheduling

- Given intervals  $I$  with start times  $s$  and finish times  $f$ , find  $S \subset I$  of pairwise disjoint intervals of maximum size
- Greedy solution: sort intervals by finish time and select valid intervals in order

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**algorithm** Interval-Scheduling( $I, s, f$ )

```
sort I by finish time
S ← {}
for i = 1 to n
    if i is pairwise disjoint with all S
        | S ← S ∪ {i}
```

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- $O(n \log n)$  time

### Interval Coloring

- Given intervals  $I$  with start times  $s$  and finish times  $f$ , find  $S \subset I$  of pairwise disjoint intervals of maximum size
- Greedy solution: sort intervals by finish time and select valid intervals in order

### Minimal Lateness Scheduling

- Given  $n$  jobs where job  $i$  requires  $t_i$  to complete and has a deadline at  $a_i$ .
- Greedy solution: do earliest deadline job first

### Fractional Knapsack

- Given  $n$  items with weights  $w_i$  and values  $v_i$ , find  $S \subset I$  of items of maximum value subject to weight constraint  $W$
- Greedy solution: sort items by value-to-weight ratio and select items until weight limit is reached

# Dynamic Programming

## Edit Distance

- Given strings  $x$  and  $y$ , find minimum edit distance using replace, add, delete operations
- DP solution
  - Let  $M[i, j]$  represent the minimum edit distance between  $x[1..i]$  and  $y[1..j]$

$$M[i, j] = \min \begin{cases} M[i-1, j-1] + c_r & \text{replace } x[i] \rightarrow y[j] \\ M[i-1, j] + c_i & \text{delete } x[i] \\ M[i, j-1] + c_d & \text{insert } y[j] \end{cases}$$

- $M[0, j] = j$
- $M[i, 0] = i$
- $O(mn)$  space and time

## Optimal BST

- Given probability distribution of accesses  $p$ , compute BST which minimizes expected search depth
- DP solution
  - Let  $M[i, j]$  represent the optimal BST for  $[i..j]$

$$M[i, j] = \min_{k \in [i, j]} (p_k + M[i, k-1] + M[k+1, j])$$

## Independent Set