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# **SUMMARY OF QUALIFICATIONS**

- Programming languages: Go, Scheme, Java, Python
- Tools of the trade: git, vim, AWS, Android SDK
- Side projects and skills: raytracer, OpenGL, IoT / home automation

#### **WORK EXPERIENCE**

## **Software Engineer / Digital Plumber**

Seattle, Washington, Dec 2013 - Present

#### As Twitch Interactive:

- Founding member of Twitch's Seattle engineering office
- As part of a 4-man team, architected and implemented a web service in Go
- Devised the deployment strategy for scaling it up to Twitch's millions of concurrent chat users using AWS

#### As Amazon:

- Shipped GameCircle for Fire Phone
- Profiled and optimized UI performance in 3D Android widgets and controls

## **Program Manager Intern, Microsoft**

Seattle, Washington, May - August 2012

- Responsible for delivering a replacement Bing Maps imagery pipeline
- Managed project requirements, schedule, and developer accountabilities
- Co-ordinated with external teams and vendor resources to hit milestones on time

#### Software Engineering Intern, Hulu

Los Angeles, California, September - December 2010

- Proposed, designed, and developed JavaScript to ActionScript compiler
- Implemented UI features for Hulu Plus application on PlayStation 3

### **ACTIVITIES & INTERESTS**

**Code Contributer**, *Mixxx* (<a href="http://mixxx.org">http://mixxx.org</a>)

**Hackathon Project**, *Ninja Throw* (http://csclub.uwaterloo.ca/~gxi/ninja)

## **EDUCATION**

Bachelor of Computer Science, University of Waterloo, October 2013