

# Home Project №4

Due on July 10, 2009

## Exercise 1

Consider the real finite-length sequence  $x[n]$  shown in Figure P8.26-1.

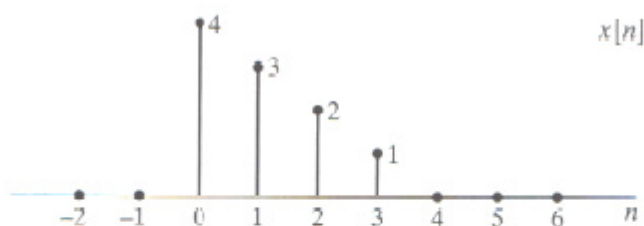


Figure P8.26-1

- (a) Sketch the finite-length sequence  $y[n]$  whose six-point DFT is

$$Y[k] = W_6^{4k} X[k],$$

where  $X[k]$  is the six-point DFT of  $x[n]$ .

- (b) Sketch the finite-length sequence  $w[n]$  whose six-point DFT is

$$W[k] = \text{Re}\{X[k]\}.$$

- (c) Sketch the finite-length sequence  $q[n]$  whose three-point DFT is

$$Q[k] = X[2k], \quad k = 0, 1, 2.$$

## Exercise 2

The following is a Matlab exercise that concerns the chirp transform algorithm. Matlab code should be attached to the solution.

- Load the signal 'mishmash' of length 128 to your Matlab workspace using wnoise.m.
- Plot the absolute value of its DFT.
- Implement the chirp transform algorithm, and apply it to the signal to obtain 1000 samples between  $\omega_0 = 2\frac{rad}{sec}$  and  $\omega_1 = 2.5\frac{rad}{sec}$ . Plot the absolute value of the transform in that range.
- Plot the transform obtained by czt.m and compare it to your results.